

## ENFINITY RESTAURANT

# Keep service moving, from order to bill.

For restaurant teams coordinating order taking, kitchen work and service completion.

### CAPABILITIES IN THE CURRENT SOURCE

01

#### Order capture

Open and preview orders, assign tables and work with order charges.

02

#### Kitchen coordination

Send orders to the kitchen and release the next course through explicit operations.

03

#### Service progress

Mark orders ready and served so the service lifecycle stays visible.

04

#### Bill handling

Present bills, split a bill amount, record paid status and close orders.

### One product family. Distinct business responsibilities.

Source-reviewed capabilities, not a promise that every feature is enabled in every edition or deployment.

**FROM CAPABILITY TO DAILY WORK**

# A practical workflow.

- 1 Open the order
- 2 Send to kitchen
- 3 Prepare and serve
- 4 Present bill and close

**WHERE THIS PRODUCT FITS**

Recording a paid status is not a promise of live payment-provider settlement. Printer, kitchen display and terminal behaviour require deployment validation.

**AVAILABILITY AND REVIEW**

The capabilities described here have implementation evidence in the local Nova source reviewed on 5 September 2026. This is not a live deployment test, security certification or country-compliance sign-off. Confirm edition, configuration and acceptance criteria with the product team. Planned capabilities are excluded from the feature list.

**SOURCE BASIS**

Orders / OrderService.cs

Orders / KitchenTicketService.cs

Orders / RestaurantCashSessionService.cs

Nova working-tree implementation. Legacy v84 PDFs were not used. Detailed file provenance accompanies this brochure collection.